

## Audit Course-2

# RCA-A02 Fundamental of Data Structure, Numerical and Computational Theory

### UNIT-I

**Arrays:-** Array Definition, Representation and Analysis, Single and Multidimensional Arrays, Searching: Sequential search, binary search, comparison and analysis, Sorting: Insertion Sort, Bubble sort, Quick Sort, Two Way Merge Sort, Heap Sort.

**Linked list:-** Representation and Implementation of Singly Linked Lists, Two –way Header List, Traversing and Searching of Linked List, Overflow and Underflow, Insertion and deletion to/from Linked Lists algorithm (Beginning, end and middle).

### UNIT-II

**Binary Search Trees:** Binary Search Tree (BST), Insertion and Deletion in BST, Complexity of Search Algorithm.

**Curve fitting and Approximation:** Method of least squares, fitting of straight lines, polynomials, exponential curves.

**Regression analysis:** Linear and Non-linear regression, multiple regressions

### UNIT-III

**Time series Analysis and Hypothesis Testing:** forecasting models and methods. Test of significance, Chi-square test, t-test, F-Test

**Finite State Machines (FSM):** Introduction, Deterministic (DFA), Nondeterministic (NFA). Conversions and Equivalence: Equivalence between NFA with and without  $\epsilon$  transitions. NFA to DFA conversion. Minimization of FSM.

### UNIT-IV

**Regular Expression & Regular Set:** Definition, Properties, Pumping Lemma, and Decision problem for regular language.

**Grammar:** Introduction, Definition, Different types, Derivation Tree, Different Normal Forms, Ambiguous Grammar and its implications, Chomsky hierarchy. Different Classes of Languages.

**Pushdown Automata (PDA):** Definition, PDA and CFL (Context-Free Language), Acceptance of Strings.

**Turing Machine:** Introduction, Turing Machine Model.

### References:-

1. S. Lipschutz, "Data Structures", Mc-Graw Hill International Editions.
2. K.L.P. Mishra, N. Chandrasekaran, "Theory of Computer Science", PHI.
3. Rajendra Kumar, "Theory of Automata, Languages and Computation", Mc-Graw Hill.
4. M. Goyal, "Computer-Based Numerical & Statistical Techniques", Infinity Science Press.

## Creating the Array

Algorithm - Algorithm is a step by step solution of a problem.

Algorithm for Creating the array:

create array (array [], size)

Step 1:  $I = 1$

Step 2: While  $I \leq \text{size}$

Input array [I]  
 $I = I + 1$

Endwhile

Step 3: End

(1)	5
(2)	20
(3)	15
(4)	10
(5)	60

Algorithm for traversing

traversing array (array [], size)

Step 1:  $I = 1$

Step 2: While  $I \leq \text{size}$

Print array [I]

$I = I + 1$

Endwhile

Step 3: End



# Program to create the array and traversing

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[100], i, size;
    clrscr();
    printf("Enter the size of Array max. 100");
    scanf("%d", &size);
    for (i=0; i < size; i++)
    {
        printf("Enter the Element ");
        scanf("%d", &a[i]);
    }
    for (i=0; i < size; i++)
    {
        printf("%d\n", a[i]);
    }
    getch();
}
```

## output

```
Enter the size of Array max. 100 5
Enter the element 15
Enter the element 3
Enter the element 6
Enter the element 11
Enter the element 21
```



15

3

6

11

21

# Inserting the element into an Array

## Algorithm

Insert\_array(array[], size, element, pos)

Step 1:  $I = \text{size} + 1$

Step 2: while  $I > \text{pos}$

$\text{array}[I] = \text{array}[I - 1]$

$I = I - 1$

Endwhile

Step 3:  $\text{array}[\text{pos}] = \text{element}$

Step 4: End

(1)	21
(2)	9
(3)	2
✓ (4)	6
(5)	20
(6)	17
(7)	18
(8)	11
(9)	12

(11) > 5  
~~5~~



## Program:-

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

```
int a[100], i, size;
```

```
clrscr();
```

```
printf("Enter the size of Array Max. 100");
```

```
scanf("%d", &size);
```

```
for(i=0; i < size; i++)
```

```
{
```

```
printf("Enter the element");
```

```
scanf("%d", &a[i]);
```

```
}
```

```
printf("Enter the position and element");
```

```
scanf("%d %d", &pos, &element);
```

```
i = size;
```

```
while (i > pos)
```

```
{
```

```
a[i] = a[i-1];
```

```
i--;
```

```
}
```

```
a[pos] = element;
```

```
for (i=0; i <= size; i++)
```

```
{
```

```
printf("%d\n", a[i]);
```

```
getch(); }
```



Algorithm to insert an element into sorted list.

Step 1:  $I = 1$

While  $I \leq \text{size}$

If element  $< \text{array}[I]$

exit loop

endif

$I = I + 1$

Endwhile

Step 2:  $\text{pos} = I$

Step 3:  $I = \text{size} + 1$

Step 4: While  $I > \text{pos}$

$\text{array}[I] = \text{array}[I-1]$

$I = I - 1$

End while

Step 5:  $\text{array}[\text{pos}] = \text{element}$

Step 6: End.

1	2
2	5
3	11
4	19
5	20
6	30
7	40
8	70
9	75
10	80



## Deletion:-

delete\_element(array[], element, size)

Step 1: [search the element.]

$I = 1$ , found = 0

while  $I \leq \text{size}$

If element = array[I]

found = 1

exit loop

endif

$I = I + 1$

Endwhile

Step 2: If found = 0

print "Not found"

exit

endif

Step 3: while  $I \leq \text{size}$

array[I] = array[I+1]

$I = I + 1$

End while

Step 4: End.

2
3
11
19
30
40
70
75
80

Searching:- Searching means to search a particular element in the list. There are two main techniques for searching

- (i) Sequential Search OR Linear Search
- (ii) Binary Search

(i) Sequential Search:- In this technique searched element will be compared from top to bottom. So, there is no need to sort the list.

Algorithm:-

search-linear(array[], element, size)

Step 1:  $I = 1$ , found = 0

Step 2: While  $I \leq \text{size}$

If  $\text{array}[I] = \text{element}$

found = 1

exit loop

Endif

$I = I + 1$

Endwhile

→

2
5
11
9
12
3
18



```
Step 3: If found = 1
        print "Element is found"
    else
        print "Not found"
    endif
```

Step 4: END.

Program:-

```
#include <stdio.h>
#include <conio.h>
void main()
{
```

```
    int a[100], size, i, found = 0;
    clrscr();
```

```
    printf("Enter the size");
    scanf("%d", &size);
```

```
    for(i=0; i < size; i++)
    {
```

```
        printf("Enter the element");
        scanf("%d", &a[i]);
    }
```

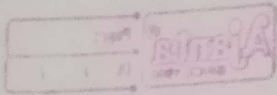
```
    printf("Enter the element to be search");
    scanf("%d", &element);
```

```
    for(i=0; i < size; i++)
    {
```

```
        if(a[i] == element)
```

```
        {
```

```
            found = 1;
```



```
break;
}
}
if (found == 1)
    printf("Element is found");
else
    printf("Element Not found");
getch();
}
```

Enter the size : 10  
Enter the element : 21  
\_\_\_\_\_ : 10  
\_\_\_\_\_ : 5  
\_\_\_\_\_ : 4  
\_\_\_\_\_ : 22  
\_\_\_\_\_ : 45  
\_\_\_\_\_ : 18  
Element is found.



Binary Search:- To use this technique

the list must be in sorted order. In this technique the element will be compared with middle element of the list. If not found then check the element is greater than this middle element then we have to compare with next middle element of second half list.

Algorithm:-

binary\_search(array[], size, element)

[Suppose array is in sorted order]

Step 1:  $beg = 1$ ,  $end = size$ ,  $found = 0$

Step 2: while  $beg \leq end$

$mid = (beg + end) / 2$ ;  
if ( $array[mid] = element$ )

$found = 1$ ;

exit loop

endif

if ( $element > array[mid]$ )

$beg = mid + 1$

else

$end = mid - 1$

endif

Endwhile.

Step 3: If found = 1  
    printf "Element found"  
else  
    print "Not found"  
endif

Step 4: End

(1)	2	— beg = 1
(2)	5	
(3)	10	
(4)	15	— end = mid - 1
(5)	25	—
(6)	30	— beg = mid + 1
(7)	40	
(8)	60	—
(9)	75	
(10)	85	— end = 10

~~15~~ 5

~~15~~ 5

~~15~~ 68



## Program of Binary Search

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a[100], size, i, beg, end, mid, element,
    clrscr();
    /* Creating the Array */
    printf("Enter the size of Array");
    scanf("%d", &size);
    for(i=0; i<size; i++)
    {
        printf("Enter the element ");
        scanf("%d", &a[i]);
    }
    printf("Enter the element to be search");
    scanf("%d", &element);
    beg = 0;
    end = size - 1;
    while (beg <= end)
    {
        mid = (beg + end) / 2;
        if (a[mid] == element)
        {
            found = 1;
            break;
        }
        if (element > a[mid])
```

```

        beg = mid + 1;
    else
        end = mid - 1;
}
if (found == 1)
    printf("Element is found");
else
    printf("Not found");
}

```

nd = 0;

printf("Not found");

getch();

}

2	a[0]
5	a[1]
11	a[2]
12	a[3]
30	a[4]
41	a[5]
55	a[6]
70	a[7]
81	a[8]
97	a[9]



## Linked List

Linked List is a collection of nodes. Each node contains at least two parts. The first part is Information part which contains the data and another part is address part which contains the address of next node.

### Characteristics of Linked List:-

- (1.) It will be created in memory dynamically. So, there is no wastage of memory.
- (2.) It is less expensive for Insertion & Deletion.
- (3.) Processing is fast.
- (4.) Address of each node will be randomly.

### Types of Linked List:-

- (1.) Single Linked List (One-way List)
- (2.) Doubly Linked List (Two-way List)
- (3.) Circular Linked List

## (1) Single Linked List :-

In Single Linked List, each node contains only one address part. Information part may be more than one.

## Operations on Linked List :-

(1.) Create

(2.) Insertion

(3.) Deletion

(4.) Traversing

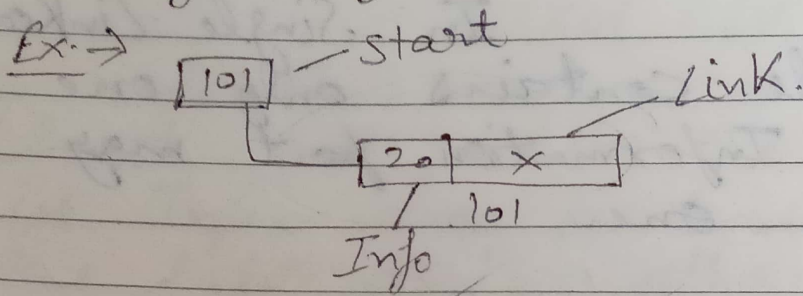
(5.) Searching

(6.) Sorting

(7.) Concatenation



Algorithm for creating a linked list having only one node:-



create (start, element, avail)

Step 1: [check the available space]

If avail = NULL

print "Insufficient Memory"

exit

endif

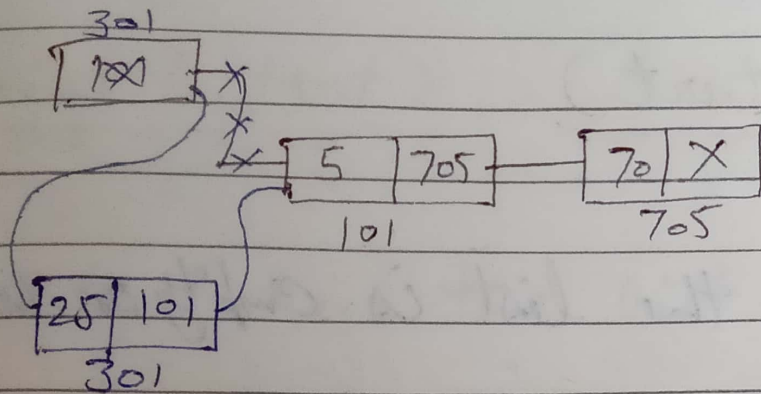
Step 2: [create a new node]

current = create a node  
info[current] = element  
link[current] = NULL

Step 3: start = current

Step 4: END.

Algorithm for Inserting a node in beginning of Linked List:-



Insert\_beginning(start, element, avail)

Step 1: [check the available space]

If avail = NULL

print "Insufficient Memory"  
exit

endif

Step 2: [create a node]

current = create a node  
info[current] = element

Step 3: link[current] = start

Step 4: start = current

Step 5: END



# Algorithm for Traversing the Linked List.

traversing (start)

Step 1: [check the list is empty or not]

if start = NULL

print "List is empty"  
exit

endif.

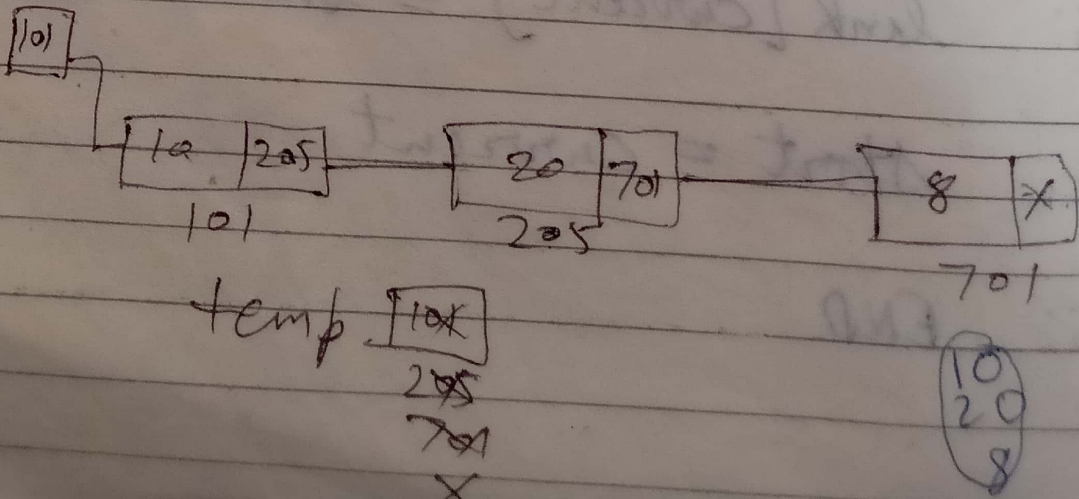
Step 2: temp = start

Step 3: while temp  $\neq$  NULL

Print info[temp]  
temp = link[temp]

End while

Step 4: End.



Algorithm to count total nodes in a  
Linked List:-

count (start)

Step 1: [check the list is empty or not]

if start = NULL

print "List is empty"

exit

endif.

Step 2: temp = start, count = 0

Step 3: While temp  $\neq$  NULL

count = count + 1

temp = link[temp]

Endwhile

Step 4: Print count

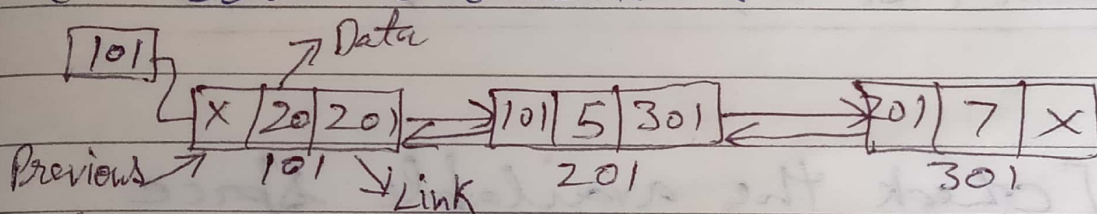
Step 5: End



## Doubly Linked List (Two-way List):-

In doubly linked list each node contains two address parts. The first part is previous part which contains the address of previous node. Another part is link part which contains the address of next node.

The information part may be one or more. The benefit of doubly linked list is that we can traverse in both direction.



### Algorithm to Insert a Node in Beginning:-

insert\_beginning(start, element, avail)

Step 1: [check the available space or No]

```
If avail = NULL
    print "Insufficient Memory"
    exit
endif.
```

Step 2: [create a node]

```
current = create a node
info[current] = element
```



prev[current] = NULL

link[current] = start

prev[start] = current

start = current

Step 3: END.

Algorithm to Insert a Node at End.

insert\_end(start, element, avail)

Step 1: [check the available space  
or not]

If avail = NULL

print "Insufficient memory"

exit

Endif.

Step 2: [create a Node]

current = create a node

info[current] = element

link[current] = NULL

Step 3: [find out last node's address]

temp = start

while link[temp] ≠ NULL



temp = link[temp]  
Endwhile.

Step 4: link[temp] = current

Step 5: prev[current] = temp

Step 6: END.

Imp.

Algorithm to Insert a Node at desired position:-

insert\_at\_desired (start, avail, element, pos)

Step 1: [check the available space]

If avail = NULL

print "Insufficient Memory"  
exit

Endif.

Step 2: [create a Node]

current = create a node  
info[current] = element

Step 3: [check the position is first or not]

If pos = 1

$link[current] = start$   
 $prev[start] = current$   
 $prev[current] = NULL$   
 $start = current$   
 $exit$

Endif.

Step 4:  $I = 1, temp = start$

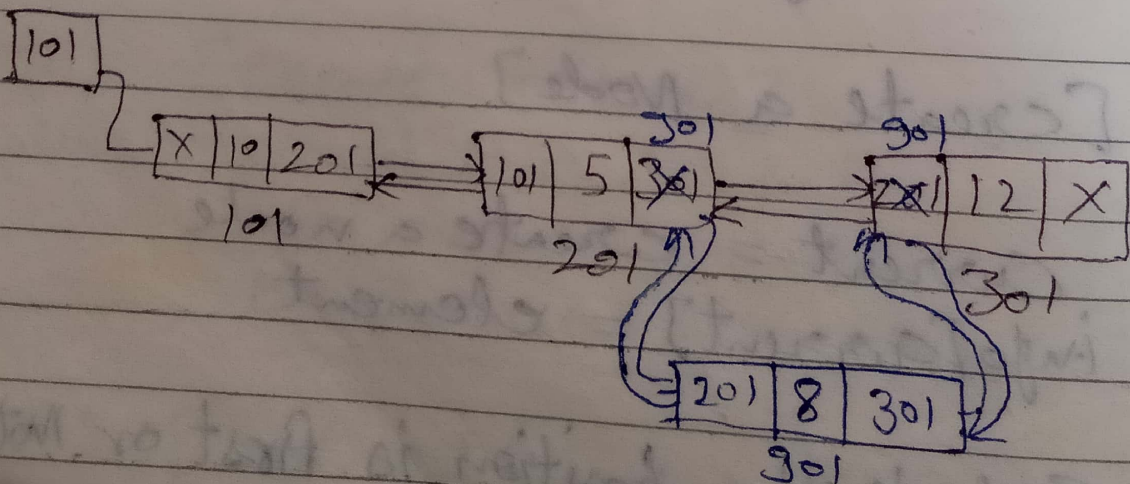
Step 5: While  $I < pos - 1$   
 $temp = link[temp]$   
 $I = I + 1$

Endwhile

Step 6:  $temp2 = link[temp]$

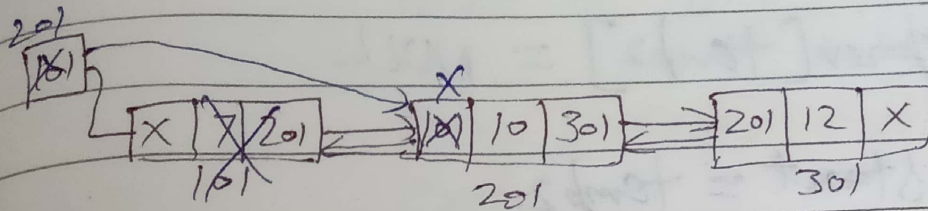
$prev[current] = temp$   
 $link[temp] = current$   
 $link[current] = temp2$   
 $prev[temp2] = current$

Step 7: END.





# Algorithm to delete a Node from Beginning:-



delete\_beginning(start)

Step 1: [check the list is Empty or Not]

If (start = NULL)

print "List is empty"  
exit

Endif.

Step 2: [check the List contains only one Node]

If link[start] = NULL

temp = start  
start = link[temp]  
OR NULL

free(temp)  
exit

Endif.

Step 3: temp = start

Step 4:  $temp2 = link[temp]$

Step 5:  $prev[temp2] = NULL$

Step 6:  $start = temp2$

Step 7:  $free(temp)$

Step 8: END.

Algorithm to Delete a Node from End:-

delete\_end(start)

Step 1: [check the list is empty or Not]

If  $start = NULL$

print "List is empty"

exit

Endif.

Step 2: [check the List contains only one Node]

If  $link[start] = NULL$



temp = start  
start = link[temp]  
OR NULL

free(temp)  
exit

Endif

Step 3: temp = start

Step 4: While link[temp] ≠ NULL

temp = link[temp]

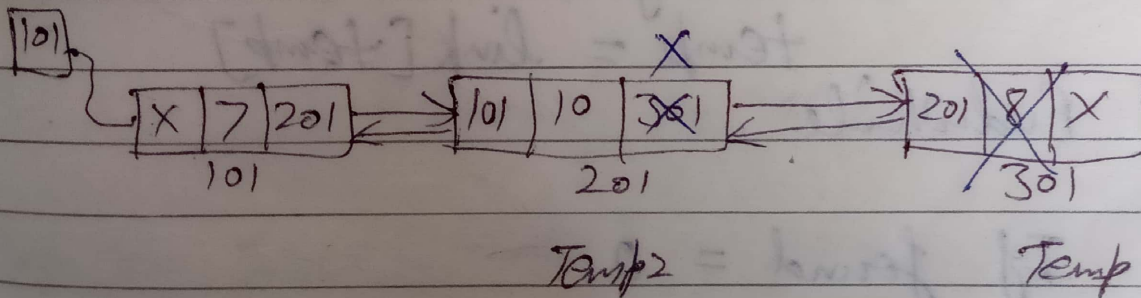
Endwhile

Step 5: temp2 = prev[temp]

Step 6: link[temp2] = NULL

Step 7: free(temp)

Step 8: End.



## Algorithm to Delete Desired Element:-

delete\_desired (start, element)

Step 1: [check the list is empty or not]

If start = NULL

print "List is Empty"

exit

Endif.

Step 2: temp = start, found = 0

while temp ≠ NULL

If info[temp] = element

found = 1

exit loop

endif

temp = link[temp]

Endwhile.

Step 3: If found = 0

print "Not Found"

~~else~~ exit

endif.



Step 4: If  $\text{link}[\text{temp}] = \text{NULL}$

$\text{temp2} = \text{prev}[\text{temp}]$   
 $\text{link}[\text{temp2}] = \text{NULL}$   
 $\text{free}[\text{temp}]$   
 $\text{exit}$

Endif.

Step 5: If  $\text{prev}[\text{temp}] = \text{NULL}$

$\text{temp2} = \text{link}[\text{temp}]$   
 $\text{prev}[\text{temp2}] = \text{NULL}$   
 $\text{start} = \text{temp2}$   
 $\text{free}(\text{temp})$   
 $\text{exit}$

Endif

Step 6:  $\text{temp2} = \text{link}[\text{temp}]$

Step 7:  $\text{temp3} = \text{prev}[\text{temp}]$

Step 8:  $\text{link}[\text{temp3}] = \text{temp2}$

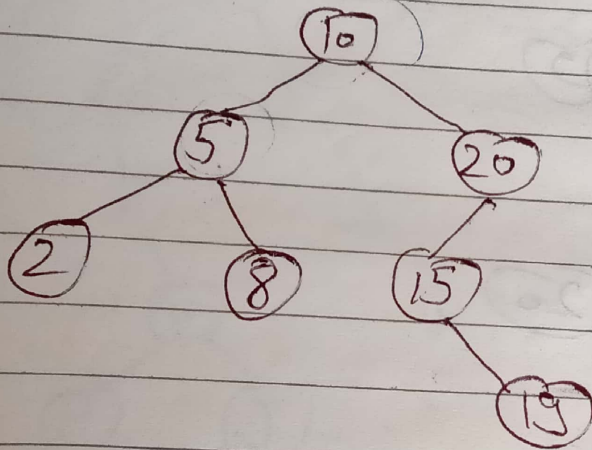
Step 9:  $\text{prev}[\text{temp2}] = \text{temp3}$

Step 10:  $\text{free}(\text{temp})$

Step 11: END.

# Binary Search Tree (BST):-

BST is a special binary tree whose each parent node must be greater than left child node and less than right child node.

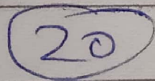


## Insert the Element in BST:-

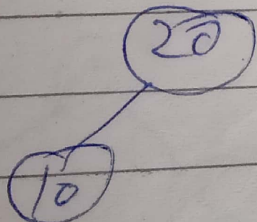
20 10 5 19 3 15 11

Insert

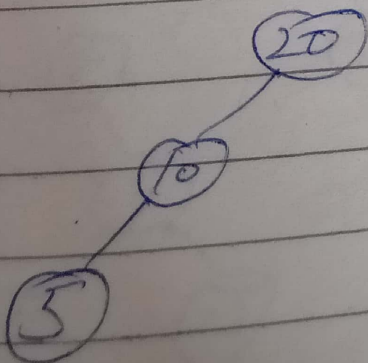
20



10

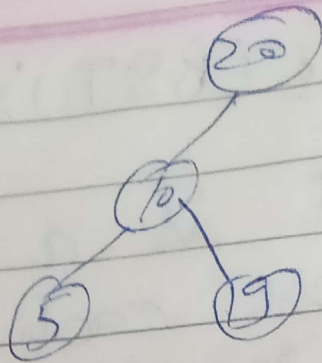


5

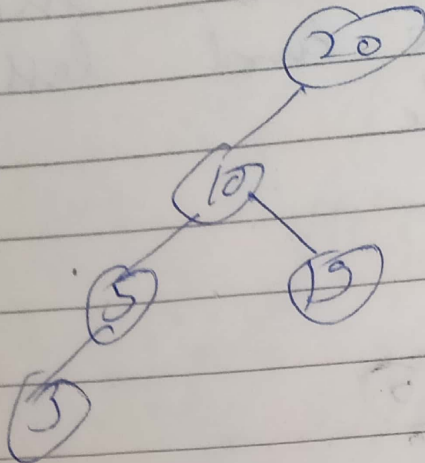




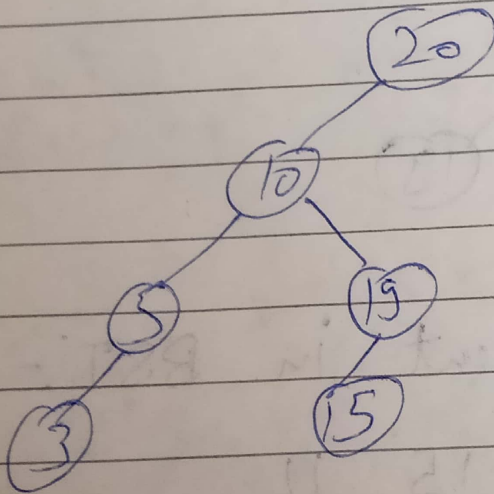
15



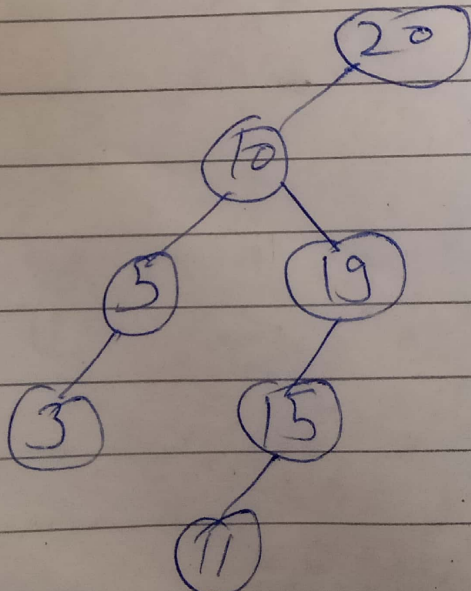
3



15



11

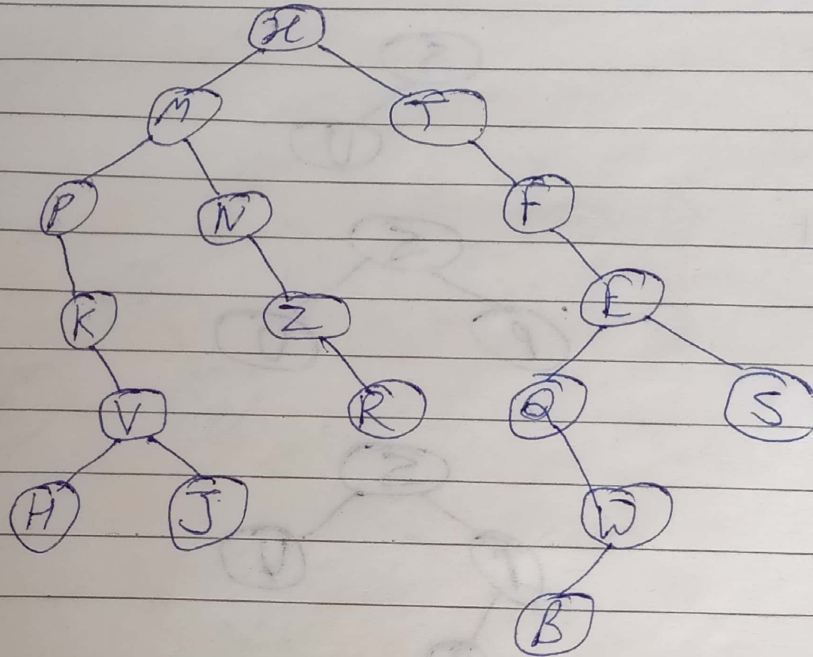


Ans-7- of Page No. 1 (Tree)

(i)

Pre- X M P K V H J N Z R T F E Q W B S

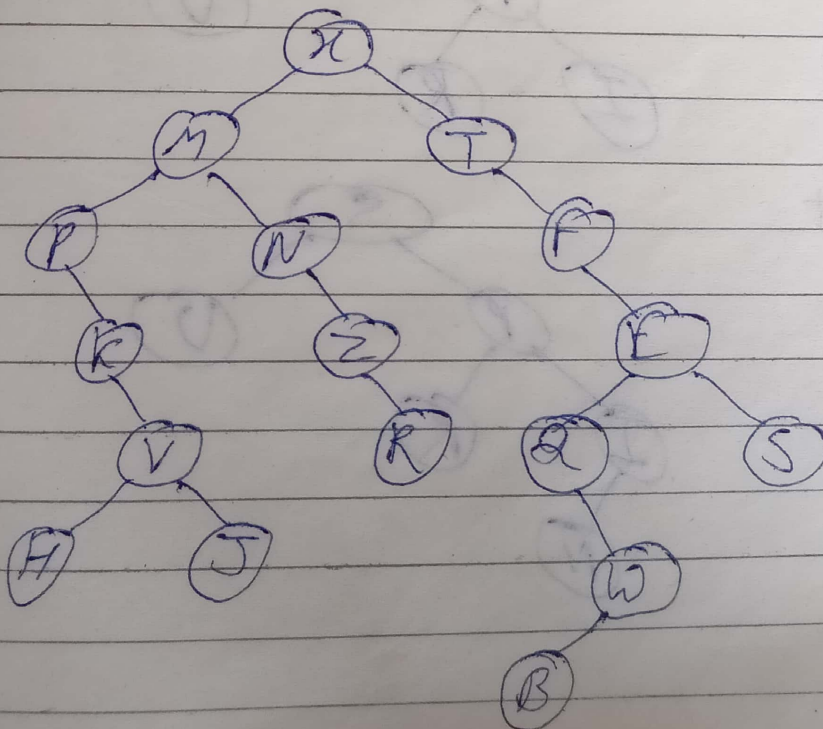
In- P K H V J M N Z R X T F Q B W E S



(ii)

Post- H J V K P R Z N M B W Q S E F T X

In- P K H V J M N Z R X T F Q B W E S





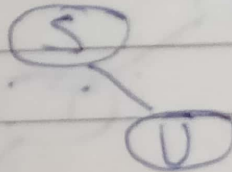
Create a BST for the following elements

S U P R I N T E D

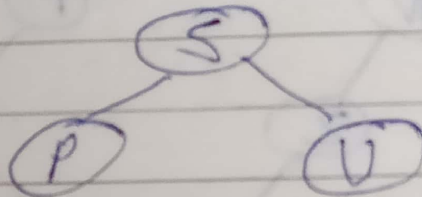
Insert  
S



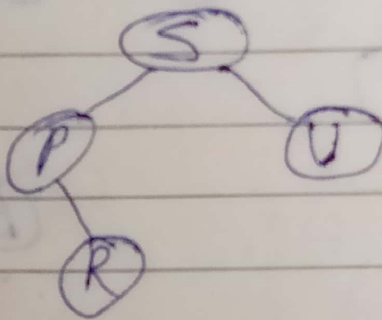
Insert  
U



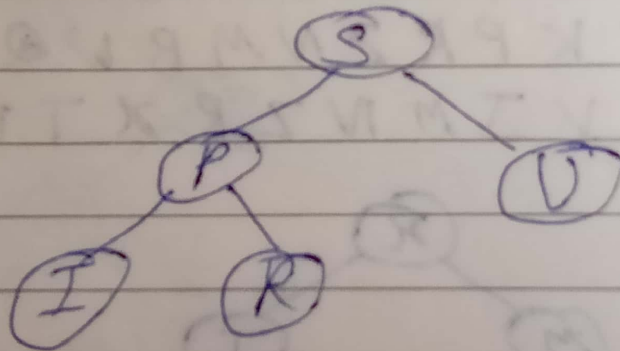
Insert  
P



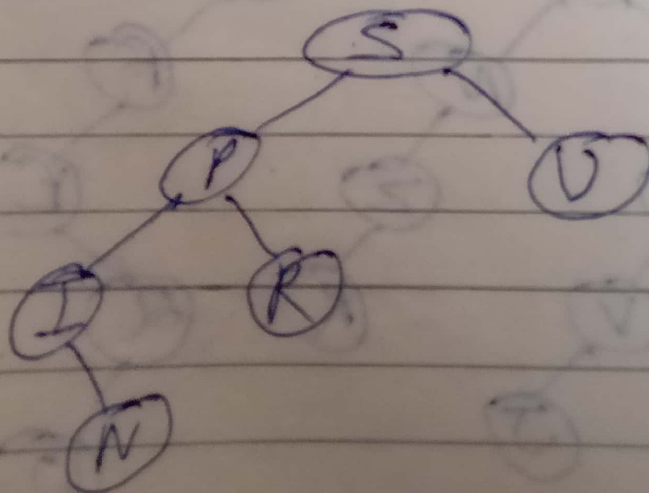
Insert  
R



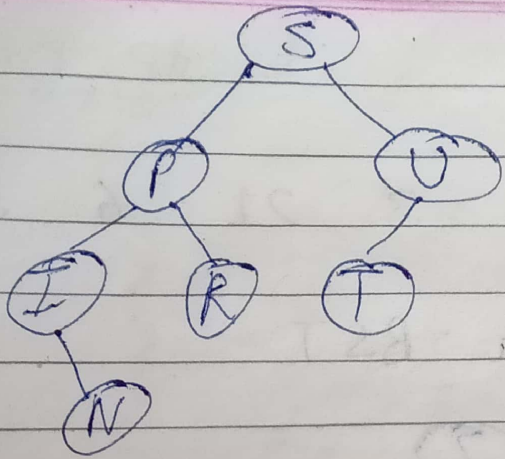
Insert  
I



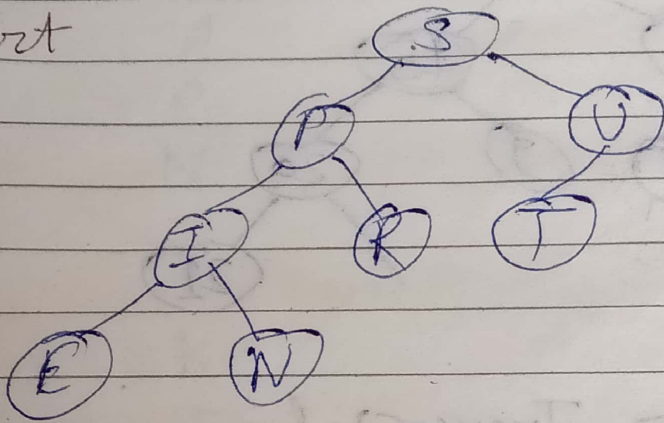
Insert  
N



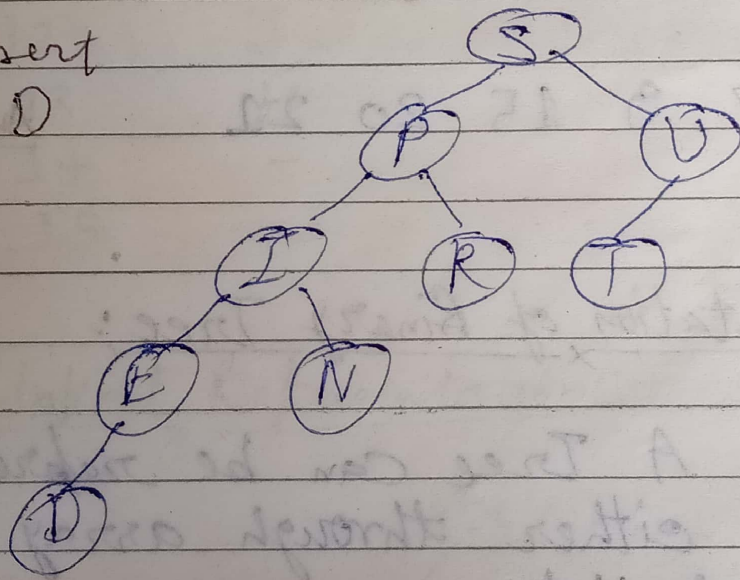
Insert  
T



Insert  
E

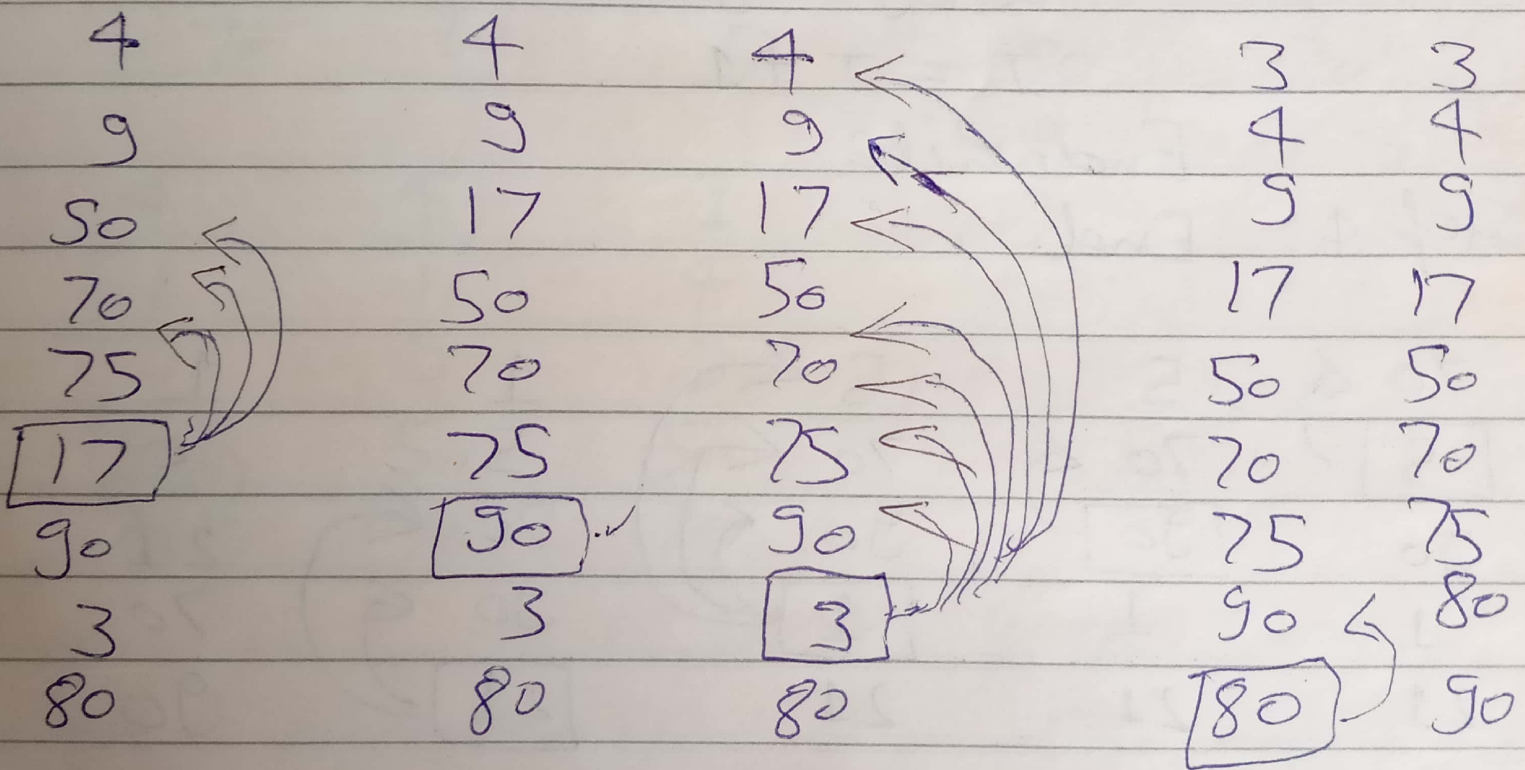
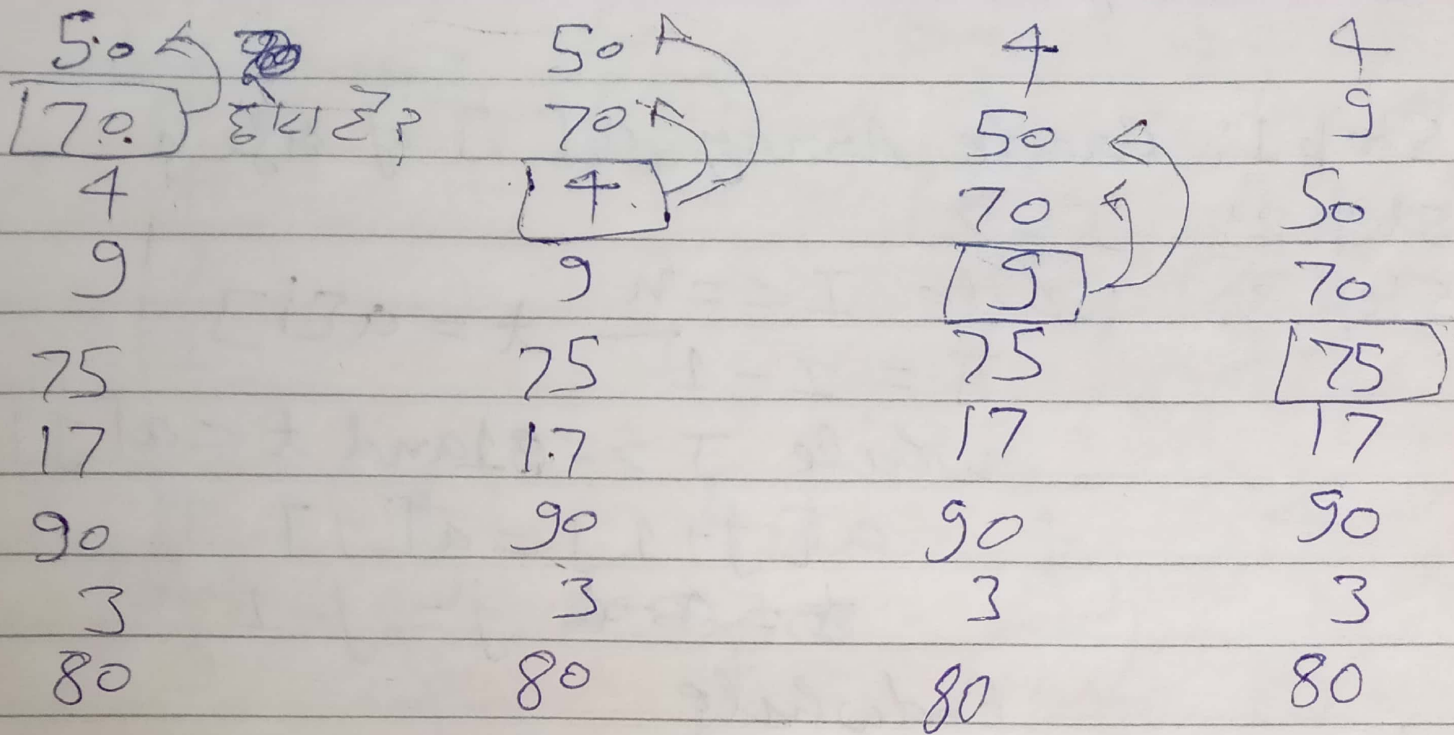


Insert  
D





# Insertion Sort:-



## Algorithm for Insertion Sort:-

Step 1: Create Array  $a[]$  of size  $n$ .

Step 2:  $I = 2$

Step 3: While  $I \leq n$

$J = I - 1$   $t = a[I]$

while  $J \geq 0$  and  $t < a[J]$

$a[J+1] = a[J]$

~~$J = J + 1$~~   $J = J - 1$

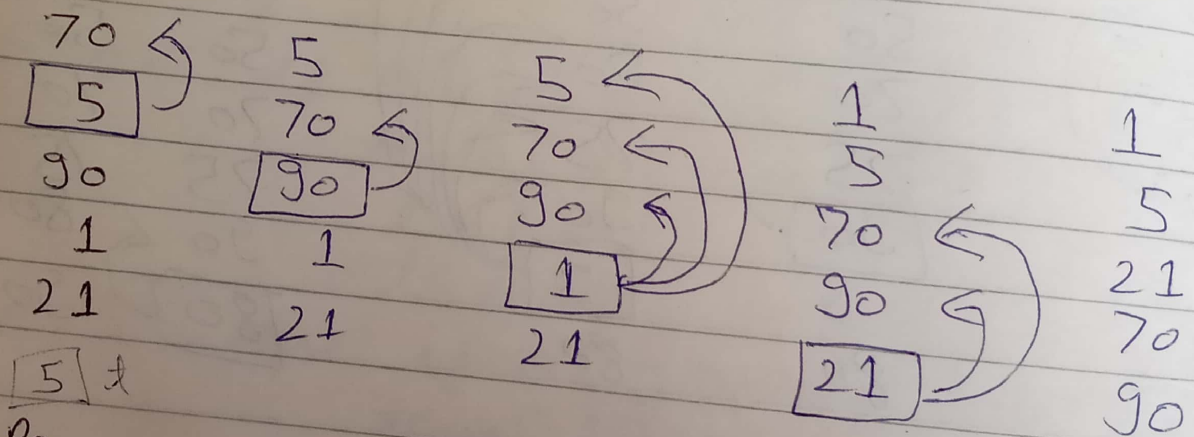
Endwhile

$a[J+1] = t$

$I = I + 1$

Endwhile

Step 4: End.



Program's Main Concept (Logic):-

```
for (i = 1; i < n; i++)
```

```
{  
    t = a[i];
```

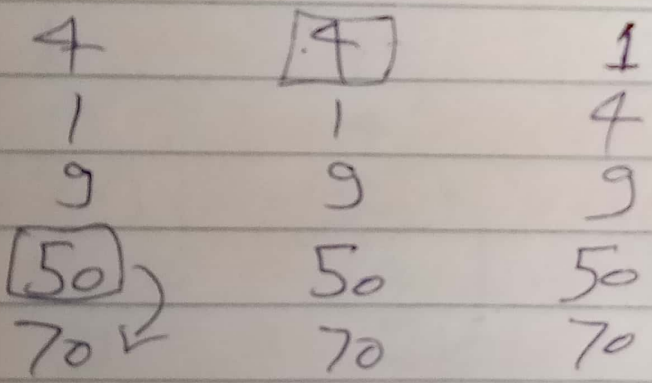
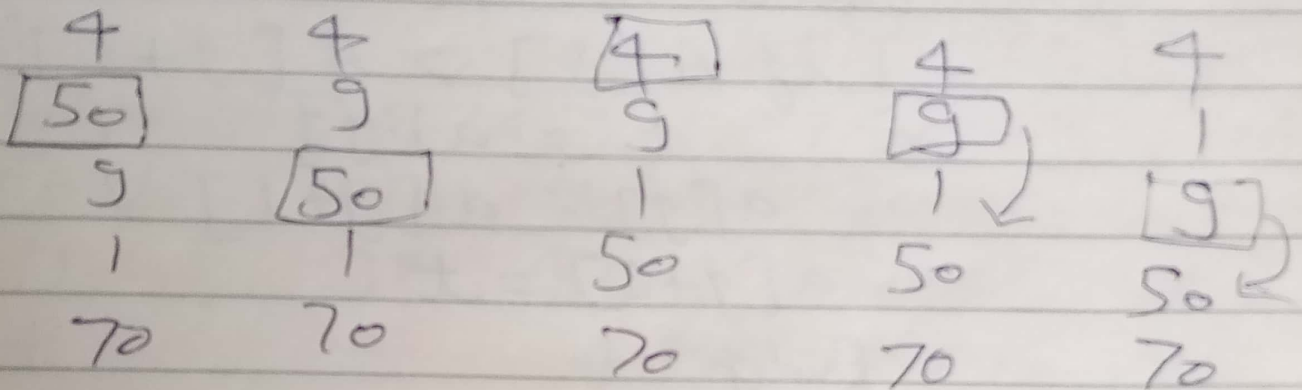
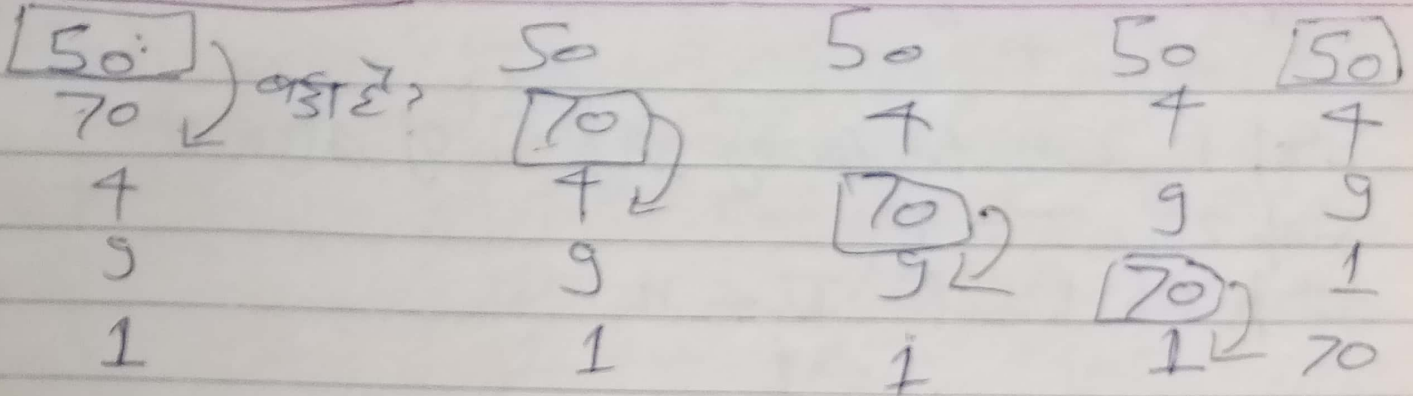
```
    for (j = i - 1; j >= 0 && t < a[j];
```

```
        a[j + 1] = a[j];  
        j--;
```

```
        a[j + 1] = t;
```



# Bubble Sort:-



## Algorithm for Bubble Sort:-

Step 1: Create Array  $A[]$  of size  $N$

Step 2:  $I = 1$

Step 3: While  $I < n$

$J = 1$

While  $J < n - I$

if  $A[J] > A[J+1]$

$t = a[J]$

$a[J] = a[J+1]$

$a[J+1] = t$

Endif

$J = J + 1$

Endwhile

$I = I + 1$

Endwhile

Step 4: END

## Program's Main Concept (Logic):-

```
for (i=0; i < n-1; i++)
```

```
  for (j=0; j < n-1-i; j++)
```

```
    if (a[j] > a[j+1])
```

```
    {
```

```
      t = a[j];
```

```
      a[j] = a[j+1];
```

```
      a[j+1] = t;
```

```
    }
```



## t-Test

①

This t-distribution is used when sample size is  $\leq 30$  & the population standard deviation is unknown.

t-statistic is defined as

$$t = \frac{\bar{x} - \mu}{s/\sqrt{n}}$$

degree of freedom (d.f.) =  $n-1$

$$s = \sqrt{\frac{\sum (X - \bar{X})^2}{n-1}}$$

~~Ex. (1.)~~ ~~Page 553 (Mansh)~~ ~~To S of mean of a Random Sample~~  
 $n=16, \bar{X}=53, \sum (X - \bar{X})^2 = 135, \mu=56$

$$s = \sqrt{\frac{\sum (X - \bar{X})^2}{n-1}} \Rightarrow \sqrt{\frac{135}{16-1}} \Rightarrow \sqrt{\frac{135}{15}} \Rightarrow \sqrt{9}$$

$$s \Rightarrow 3$$

$$t = \frac{53 - 56}{3/\sqrt{16}} \Rightarrow \frac{-3}{3/4} \Rightarrow \frac{-12}{3} \Rightarrow -4$$

$$|t| = 4$$

$$\text{d.f.} = n-1 \Rightarrow 16-1 \Rightarrow 15$$

$$\text{So, } t_{0.05} = 2.13 < |t|$$

$$= 2.13 < 4$$

So, hypothesis is rejected because calculated value of  $t$  is more than table value. 3 AR  
correct.

95% confidence limits of population <sup>(2)</sup>

$$\text{mean} = \bar{x} \pm \frac{s}{\sqrt{n}} t_{0.05}$$

$$\Rightarrow 53 \pm \frac{3}{\sqrt{16}} (2.13) \Rightarrow 53 \pm \frac{3}{4} (2.13) \Rightarrow 53 \pm 0.75 (2.13)$$

$$\Rightarrow 53 \pm 1.5975$$

$$\Rightarrow 54.5975, 51.4025$$

✓ Correct

उत्तर.

95% confidence limits of population mean

$$= \bar{x} \pm \frac{s}{\sqrt{n}} t_{0.01}$$

$$\Rightarrow 53 \pm \frac{3}{\sqrt{16}} (2.95) \Rightarrow 53 \pm \frac{3}{4} (2.95)$$

$$\Rightarrow 53 \pm 0.75 (2.95) \Rightarrow 53 \pm 2.2125$$

$$\Rightarrow 55.2125, 50.7875$$

✓ Correct

उत्तर.



Ex (2.)  
Page 554 (Manish)

$$n = 10, \mu = 4, \bar{x} = \frac{44}{10} \Rightarrow 4.4$$

(3)

X	4.2	4.6	3.9	4.1	5.2	3.8	3.9	4.3	4.4	5.6
$X - \bar{X}$	-0.2	0.2	-0.5	-0.3	0.8	-0.6	-0.5	-0.1	0	1.2
$(X - \bar{X})^2$	0.04	0.04	0.25	0.09	0.64	0.36	0.25	0.01	0	1.44

$$\sum (X - \bar{X})^2 = 3.12$$

$$s = \sqrt{\frac{\sum (X - \bar{X})^2}{n-1}} \Rightarrow \sqrt{\frac{3.12}{10-1}} \Rightarrow \sqrt{\frac{3.12}{9}}$$

$$\Rightarrow 0.588$$

$$t = \frac{\bar{x} - \mu}{s/\sqrt{n}} \Rightarrow \frac{4.4 - 4}{0.588/\sqrt{10}} \Rightarrow \frac{0.4}{0.588/3.16}$$

$$\Rightarrow \frac{0.4}{0.186} \Rightarrow 2.15$$

$$\text{So, } t_{0.05} = 2.26 > 2.15$$

So, the hypothesis is accepted because calculated value of  $t$  is less than table value.

✓  
correct

Ex. (3.)  
Page (554) (manish)

$$n=20, \bar{x}=42, \text{S.D.}=5, \mu=45 \quad (4)$$

$$s^2 = \frac{n}{n-1} (5)^2 \Rightarrow \frac{20}{20-1} (5)^2$$

$$s^2 \Rightarrow \frac{20}{19} \cdot 25 \Rightarrow 26.315$$

$$s = 5.129$$

$$t = \frac{\bar{x} - \mu}{s/\sqrt{n}} \Rightarrow \frac{42 - 45}{5.129/\sqrt{20}} \Rightarrow \frac{-3}{5.129/4.47}$$

$$\Rightarrow \frac{-3}{1.147} \Rightarrow -2.615$$

$$|t| = 2.615$$

$$\text{So, } t_{0.05} = 2.09 < 2.615$$

So, Hypothesis is rejected because the calculated value is greater than the table value. ✓ Correct.  
372.



Ex. (3.)  
Page (554) (Manish)

$$n=20, \bar{x}=42, \text{S.D.}=5, \mu=45 \quad (4)$$

$$s^2 = \frac{n}{n-1} (S)^2 \Rightarrow \frac{20}{20-1} (5)^2$$

$$s^2 \Rightarrow \frac{20}{19} \cdot 25 \Rightarrow 26.315$$

$$s = 5.129$$

$$t = \frac{\bar{x} - \mu}{s/\sqrt{n}} \Rightarrow \frac{42 - 45}{5.129/\sqrt{20}} \Rightarrow \frac{-3}{5.129/4.47}$$

$$\Rightarrow \frac{-3}{1.147} \Rightarrow -2.615$$

$$|t| = 2.615$$

$$\text{So, } t_{0.05} = 2.09 < 2.615$$

So, Hypothesis is rejected because the calculated value is greater than the table value. ✓ Correct.  
3rd.

Ex-(A.)

Page 555 (Manish)

$n=9$ , assumed mean ( $\mu$ ) = 47.5, (5)

$$\bar{X} = \frac{442}{9} \Rightarrow 49.11$$

X	45	47	50	52	48	47	49	53	51
$X - \bar{X}$	-4.11	-2.11	0.89	2.89	-1.11	-2.11	-0.11	3.89	1.89
$(X - \bar{X})^2$	16.89	4.45	0.79	8.35	1.23	4.45	0.0121	15.13	3.57

$$\Sigma(X - \bar{X})^2 = 54.87$$

$$s = \sqrt{\frac{\Sigma(X - \bar{X})^2}{n-1}} \Rightarrow \sqrt{\frac{54.87}{9-1}} \Rightarrow \sqrt{\frac{54.87}{8}}$$

$$\Rightarrow \sqrt{6.85875} \Rightarrow 2.6189$$

$$t = \frac{\bar{X} - \mu}{s/\sqrt{n}} \Rightarrow \frac{49.11 - 47.5}{2.6189/\sqrt{9}} \Rightarrow \frac{1.61}{2.6189/3}$$

$$\Rightarrow \frac{1.61}{0.8729} \Rightarrow 1.84$$

$$\text{So, } t_{0.05} = 2.31 > 1.84$$

So, the hypothesis is accepted because the value of  $t$  in table is greater than calculated value of  $t$ . ✓ correct  
SIR.



TOS of means of 2 small samples (from ⑥)  
a normal population

Ex. (1.)  
Page (556) (manish)

$$n_1 = 8, n_2 = 7, S_1 = 36, S_2 = 40,$$

$$\bar{X}_1 = 1234, \bar{X}_2 = 1036$$

$$s^2 = \frac{n_1(S_1)^2 + n_2(S_2)^2}{n_1 + n_2 - 2} \Rightarrow \frac{8(36)^2 + 7(40)^2}{8 + 7 - 2}$$

$$\Rightarrow \frac{8 \times 1296 + 7 \times 1600}{15 - 2} \Rightarrow \frac{10368 + 11200}{13}$$

$$s^2 \Rightarrow \frac{21568}{13} \Rightarrow 1659.076$$

$$s \Rightarrow 40.7317$$

$$t = \frac{\bar{X}_1 - \bar{X}_2}{s \sqrt{\frac{1}{n_1} + \frac{1}{n_2}}} \Rightarrow \frac{1234 - 1036}{40.7317 \sqrt{\frac{1}{8} + \frac{1}{7}}}$$

$$\Rightarrow \frac{198}{40.7317 \sqrt{\frac{15}{56}}} \Rightarrow \frac{198}{40.7317 \times 0.5175}$$

$$\Rightarrow \frac{198}{21.0786} \Rightarrow 9.3934 \text{ 3R}$$

So,  $t_{0.05} = 2.16 < 9.3934$  for  $(n_1 + n_2 - 2)$

d. f.

∴ Hypothesis is rejected as tabular value is smaller than calculated value. 3R. ✓ correct

$$\bar{X}_1 = 20.3, \bar{X}_2 = 18.6, n_1 = 10, n_2 = 14, \\ s_1 = 3.5, s_2 = 5.2$$

$$s^2 = \frac{n_1 s_1^2 + n_2 s_2^2}{n_1 + n_2 - 2} \Rightarrow \frac{10(3.5)^2 + 14(5.2)^2}{10 + 14 - 2} \\ \Rightarrow \frac{10 \times 12.25 + 14 \times 27.04}{24 - 2} \Rightarrow \frac{122.5 + 378.56}{22}$$

$$s^2 \Rightarrow \frac{501.06}{22} \Rightarrow 22.775$$

$$s \Rightarrow 4.772$$

$$t = \frac{\bar{X}_1 - \bar{X}_2}{s \sqrt{\frac{1}{n_1} + \frac{1}{n_2}}} \Rightarrow \frac{20.3 - 18.6}{4.772 \sqrt{\frac{1}{10} + \frac{1}{14}}}$$

$$\Rightarrow \frac{1.7}{4.772 \sqrt{\frac{126}{70 \times 35}}} \Rightarrow \frac{1.7}{4.772 \sqrt{0.1714}}$$

$$\Rightarrow \frac{1.7}{4.772 \times 0.414} \Rightarrow \frac{1.7}{1.9756} \Rightarrow 0.8604$$

So,  $t_{0.05} = 2.07 > 0.8604$  for  $(n_1 + n_2 - 2)$  degree of freedom.

$\therefore$  Hypothesis is accepted because calculated value is smaller than tabular value. 3AK Correct



Ex-1) (Manish)  
Page 562

### F-Test

①

$$\bar{X}_1 = 21.625, \bar{X}_2 = 18.875, n_1 = 8, n_2 = 7$$

$X_1$	$X_1 - \bar{X}_1$	$(X_1 - \bar{X}_1)^2$	$X_2$	$X_2 - \bar{X}_2$	$(X_2 - \bar{X}_2)^2$
17	-4.625	21.39	16	-2.875	8.26
27	5.375	28.89	16	-2.875	8.26
18	-3.625	13.14	20	1.125	1.26
25	3.375	11.39	27	8.125	66.02
27	5.375	28.89	26	7.125	50.77
29	7.375	54.39	25	6.125	37.52
13	-8.625	74.39	21	2.125	4.52
17	-4.625	21.39	-	-	-

$$s_1^2 = \frac{\sum (X_1 - \bar{X}_1)^2}{n_1 - 1} \Rightarrow \frac{253.87}{8-1} \Rightarrow \frac{253.87}{7}$$

$$\Rightarrow 36.267$$

$$s_2^2 = \frac{\sum (X_2 - \bar{X}_2)^2}{n_2 - 1} \Rightarrow \frac{176.61}{7-1} \Rightarrow \frac{176.61}{6}$$

$$\Rightarrow 29.435$$

$$F = \frac{s_1^2}{s_2^2} \Rightarrow \frac{36.267}{29.435} \Rightarrow 1.23$$

$$\text{So, } F_{0.05} = 4.21 > 1.23$$

$\therefore$  Hypothesis is accepted because calculated value is less than tabulated

② value. ✓ Correct.

Ex. (2.)  
Page (563) (manish)

$$\bar{x}_1 = 31, \bar{x}_2 = 28, n_1 = 7, n_2 = 6$$

$x_1$	$x_1 - \bar{x}_1$	$(x_1 - \bar{x}_1)^2$	$x_2$	$x_2 - \bar{x}_2$	$(x_2 - \bar{x}_2)^2$
28	-3	9	29	1	1
30	-1	1	30	2	4
32	1	1	30	2	4
33	2	4	24	-4	16
31	0	0	27	-1	1
29	-2	4	28	0	0
34	3	9	-	-	-

$$s_1^2 = \frac{\sum (x_1 - \bar{x}_1)^2}{n_1 - 1} \Rightarrow \frac{28}{7-1} \Rightarrow \frac{28}{6} \Rightarrow 4.67$$

$$s_2^2 = \frac{\sum (x_2 - \bar{x}_2)^2}{n_2 - 1} \Rightarrow \frac{26}{6-1} \Rightarrow \frac{26}{5} \Rightarrow 5.2$$

$$F = \frac{s_2^2}{s_1^2} \Rightarrow \frac{5.2}{4.67} \Rightarrow 1.1135$$



$$So, F_{0.05} = 4.35 > 1.1135$$

∴ Hypothesis is accepted because the tabular value is greater than the calculated value. Correct.

Ex. (3.) (Manish)  
Page (564)

$$n_1 = 16, n_2 = 25, s_1^2 = 40, s_2^2 = 42$$

$$F = \frac{s_1^2}{s_2^2}$$

as, we know that  $s_1^2 = \frac{n_1(\Delta_1)^2}{n_1 - 1}$

$$s_2^2 = \frac{n_2(\Delta_2)^2}{n_2 - 1}$$

$$F = \frac{\frac{n_2(\Delta_2)^2}{n_2 - 1}}{\frac{n_1(\Delta_1)^2}{n_1 - 1}} \Rightarrow \frac{25(42)^2}{25 - 1} \div \frac{16(40)}{16 - 1}$$

$$\Rightarrow \frac{25 \times 42}{24} \div \frac{16 \times 40}{15} \Rightarrow \frac{5 \times 25 \times 42 \times 15}{24 \times 16 \times 40}$$

$$\Rightarrow \frac{5 \times 15 \times 7}{8 \times 8 \times 8} \Rightarrow 4.025$$

$$So, F_{0.05} = 2.29 < 4.025$$

Here, calculated value is less than tabular value; So, hypothesis is accepted.

# CHI-Square ( $\chi^2$ ) Test

Roll No - 62211175  
Password - 692550

Ex. (1.)  
Page (568) (Manish)

$$E_i = \frac{84}{6} \Rightarrow 14 \text{ (Expected Freq.)}$$

Observed Freq. ( $O_i$ )	14	18	12	11	15	14
Expected Freq. ( $E_i$ )	14	14	14	14	14	14
$(O_i - E_i)^2$	0	16	4	9	1	0

$$\chi^2 = \frac{\sum (O_i - E_i)^2}{E_i} \Rightarrow \frac{30}{14} \Rightarrow 2.1428$$

So,  $\chi^2_{0.05} = 11.07 > 2.1428$

Hypothesis is accepted because tab-ular value is greater than calculated value. correct

Ex. (2.)  
Page (568) (Manish)

$$\text{Expected Freq. } (E_i) = \frac{276}{6} \Rightarrow 46$$

$O_i$	40	32	29	59	57	59
$E_i$	46	46	46	46	46	46
$(O_i - E_i)^2$	36	196	289	169	121	169

$$\chi^2 = \frac{\sum (O_i - E_i)^2}{E_i} \Rightarrow \frac{980}{46} \Rightarrow 21.3$$



② So,  $\chi^2_{0.05} = 11.07 < 21.3$

∴ Hypothesis is rejected because tabular value is less than calculated value. उत्तर. ✓ Correct.

Ex. (B.) (Manish)

Page (569) Expected Freq. ( $E_i$ ) =  $\frac{10000}{10} = 1000$

$O_i$	1026	1107	997	966	1075	933	1107	972	964	853
$E_i$	1000	1000	1000	1000	1000	1000	1000	1000	1000	1000
$(O_i - E_i)^2$	676	1149	9	1156	5625	4489	1149	784	1296	21609

$$\chi^2 = \frac{\sum (O_i - E_i)^2}{E_i} \Rightarrow \frac{58542}{1000} \Rightarrow 58.542$$

So,  $\chi^2_{0.05} = 16.919 < 58.542$

∴ Hypothesis is rejected because the tabular value is less than the calculated value. उत्तर. ✓ Correct.

# Linear Regression

$\sigma$  = standard deviation

① regression coefficient  $b_{yx}$   $b_{xy}$ .

$$r = \sqrt{b_{yx} \cdot b_{xy}}$$

Correlation coefficient.

$$b_{yx} = r \frac{\sigma_y}{\sigma_x}$$
$$b_{xy} = r \frac{\sigma_x}{\sigma_y}$$

② Linear regression

$$b_{yx} = \frac{n \sum xy - \sum x \sum y}{n \sum x^2 - (\sum x)^2}$$

$$b_{xy} = \frac{n \sum xy - \sum x \sum y}{n \sum y^2 - (\sum y)^2}$$

③ Regression line  $y$  on  $x$ .

$$y - \bar{y} = b_{yx} (x - \bar{x})$$

$$\bar{y} = \frac{\sum y}{n}, \quad \bar{x} = \frac{\sum x}{n}$$

Regression line  $x$  on  $y$ .

$$x - \bar{x} = b_{xy} (y - \bar{y})$$



# Non Linear Regression

$$\boxed{y = a + bx + cx^2} \quad (\text{parabolic curve equation})$$

$$\begin{array}{l} (\Sigma) \\ (\Sigma x) \\ (\Sigma x^2) \end{array} \left\{ \begin{array}{l} \Sigma y = na + b\Sigma x + c\Sigma x^2 \\ \Sigma xy = a\Sigma x + b\Sigma x^2 + c\Sigma x^3 \\ \Sigma x^2y = a\Sigma x^2 + b\Sigma x^3 + c\Sigma x^4 \end{array} \right.$$

$$\boxed{y - \bar{y} = b(x - \bar{x})}$$

$$\boxed{(\bar{y} - y) = b(\bar{x} - x)}$$

## Straight line

$$y = a + bx$$

$$\begin{aligned}\sum y &= na + b\sum x \\ \sum xy &= a\sum x + b\sum x^2\end{aligned}$$

---